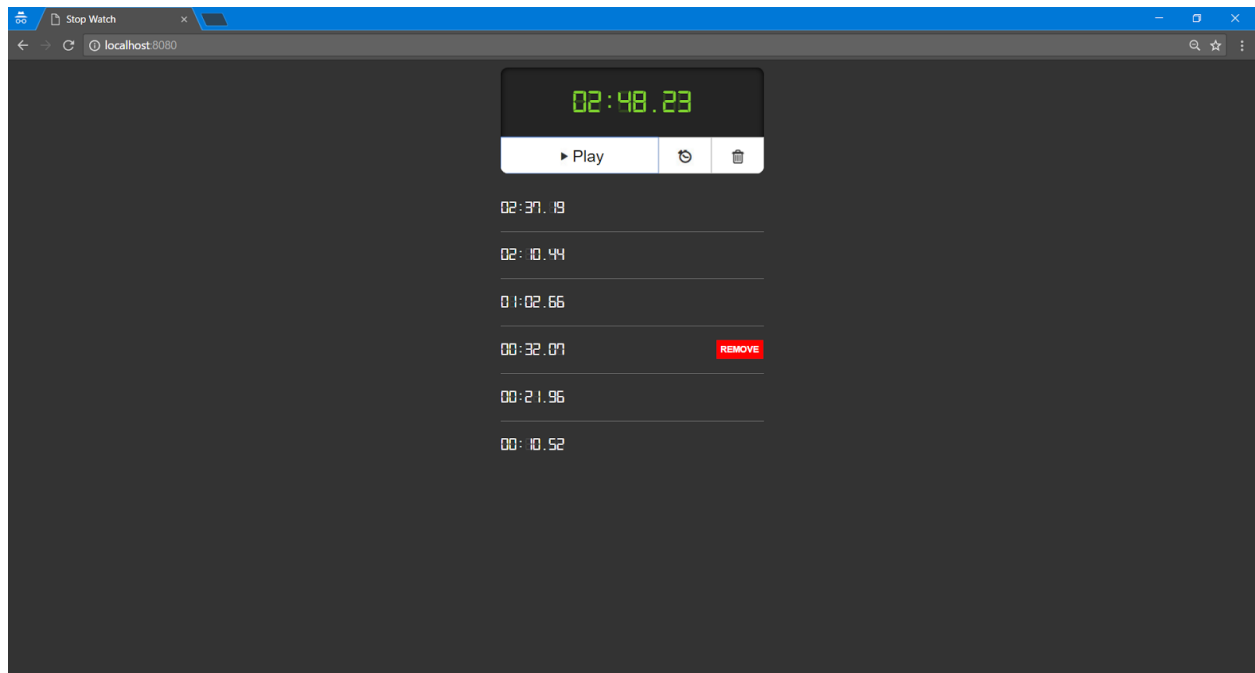


Frontend HTML5/CSS3/Angular.JS

Developer test task

“Implement stopwatch application”

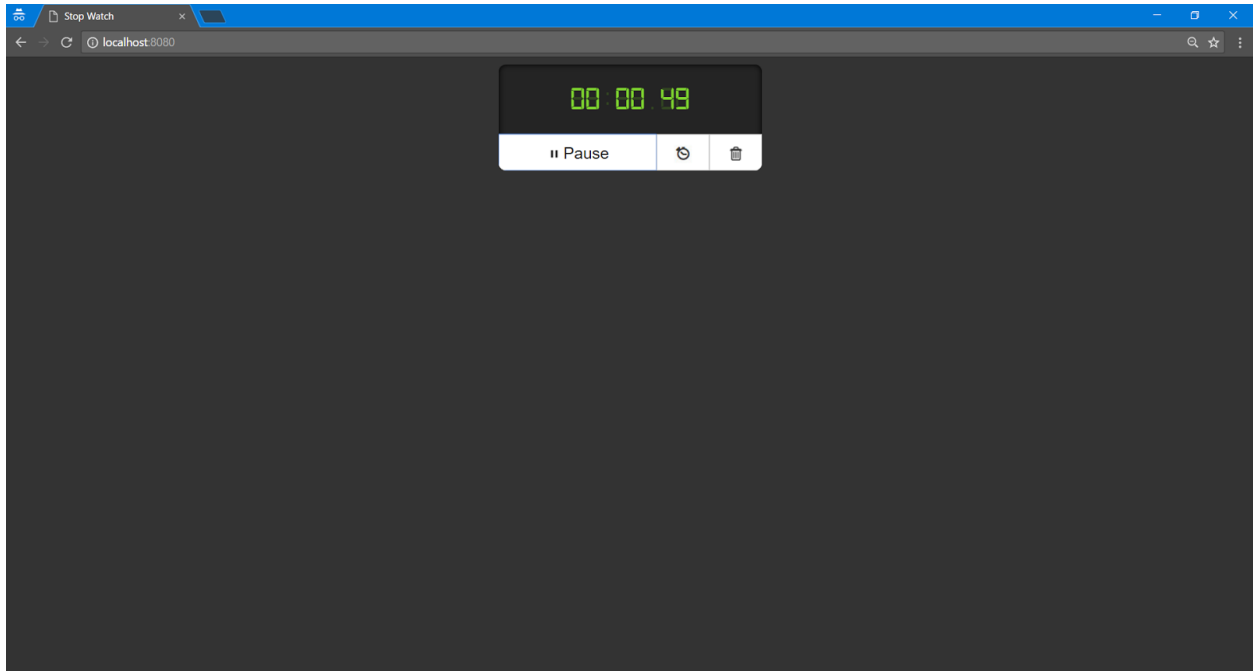


Requirements:

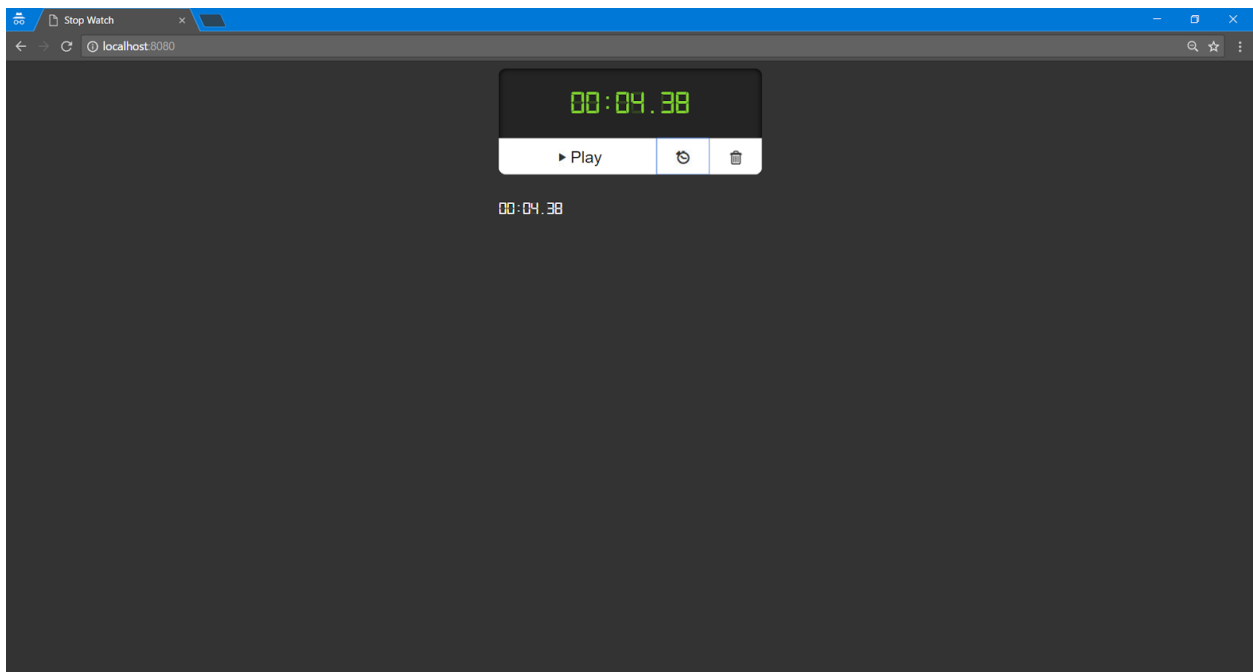
1. The task must be completed by 100%. No “progress” is accepted.
2. Must be done with Angular.JS 1.x, Gulp/Grunt, LESS/SASS.
3. Must have pixel perfect result by 95%.
4. The code must follow ng-style rules.

Task specifications:

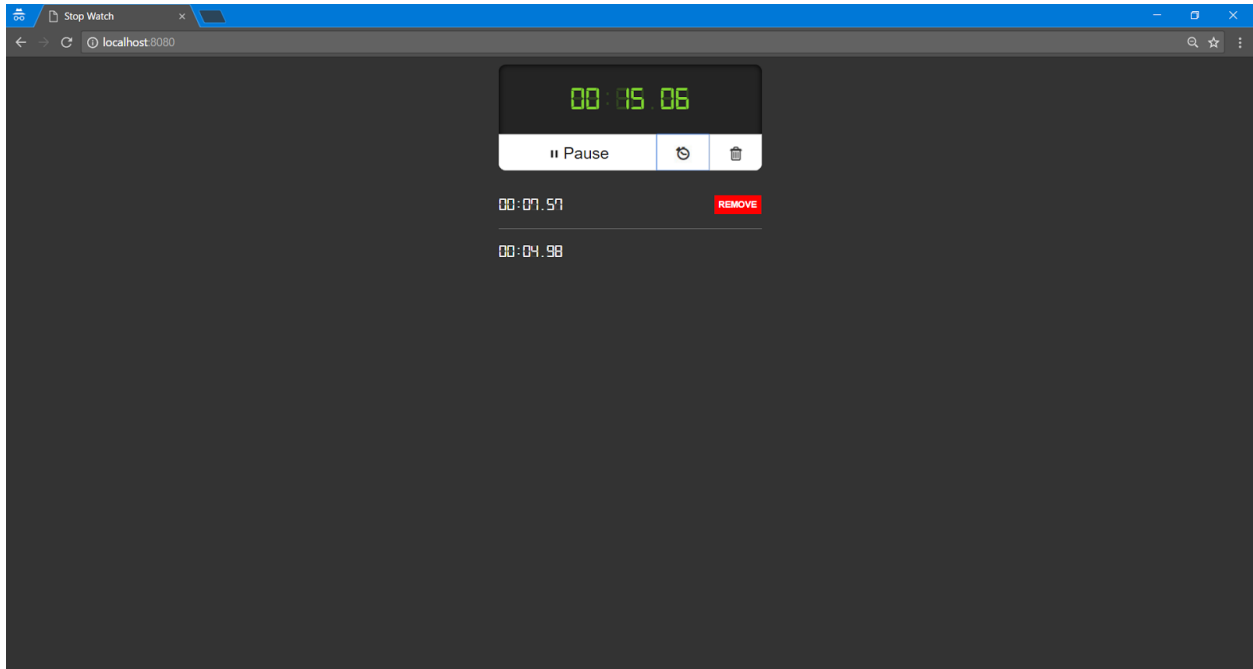
1. The application consists of: a counter, controls and records.
2. “Play” button must be changed to “Pause” on click, and start ticking as follows:



3. Clicking on “Pause” should stop ticking and change it’s button back to “Play” respectively.
4. Clicking on the button with a clock icon (in the middle) must add the current time into the list below as follows:



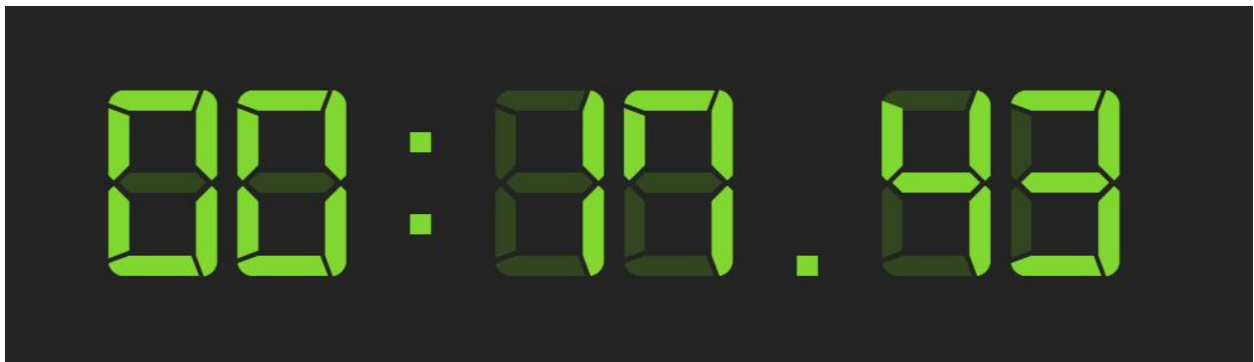
5. Recycle button erases the list, stops ticking and resets the counter to zero on click.
6. The app must display “Remove” button (uppercased) on mouse over per record, which deletes the item on click, like this:



7. The state of the app must be saved in browser's memory (information about the counter and records). In case if to click on "Play" button and close the page and open it after 5 minutes it must show 5 minutes on screen.
8. Delimiters must be blinking 1 time per second on tick
9. When 2 or more pages (browser windows) of the same app are opened, any action must be synchronized on every page.

Highlights:

1. Use "Font awesome" icons
2. Must have LCD effect like this:



00:27.88

REMOVE

00:24.94

00:22.82

[Watch the video to ensure your app matches the app coded by one of our developers](#)

When the task is ready, provide a link to github repo + make a quick video demo and include how much time it took for you to do this task.