

**Zadaci:**

21. Program koji učitava i štampa matricu formata mxn ,i štampa niz koji se sastoji od maksimuma svake vrste.  
 22. Program koji učitava matricu A ,i štampa transponovanu matricu matrice A i niz sa maksimumima transponovane matrice.  
 23. Za unešeni red matrice n, štampa matricu "zmija".Npr : za n=4 štampaće

```
1 2 3 4
12 13 14 5
11 16 15 6
10 9 8 7
```

- 24.Program koji učitava matricu sastavljenu od jedinica i nula i štampa koliko ima polja nula(polje nule čine nule koje su joj susjedne iznad,ispod,lijevo ili desno).Promjer polja:

```
1 1 0 0 1
1 1 0 1 1
```

- 25.Program koji učitava polinom stepena n sa koeficijentima  $a_0, \dots, a_n$  i za unijetu vrijednost x računa vrijednost polinoma korišćenjem Hornerove šeme.

**Rešenja:****21.zadatak**

```
program zad1;
type
  niz = array[1..20] of integer;
  matrica = array[1..20] of niz;
var
  i, m, n : integer;
  a : matrica;
  b : niz;
procedure unosmatrice(var m, n : integer; var x : matrica);
var
  i, j : integer;
begin
  write('Unesi dimenzije matrice: ');
  readln(m, n);
  for i := 1 to m do
    for j := 1 to n do
      begin
        write('x['', i, ', ', j, '] = ');
        readln(x[i, j]);
      end;
end;

procedure stampamatrice(m, n : integer; x : matrica);
var
  i, j : integer;
begin
  for i := 1 to m do
    begin
      for j := 1 to n do
        begin
          write(x[i, j] : 5);
```

```

        end;
        writeln;
        writeln;
    end;
end;

function maxniza(n : integer; x : niz) : integer;
var
    i, max : integer;
begin
    max := x[1];
    for i := 2 to n do
        begin
            if (x[i] > max) then
                begin
                    max := x[i];
                end;
        end;
    maxniza := max;
end;

begin
    unosmatrice(m, n, a);
    for i := 1 to m do
        begin
            b[i] := maxniza(n, a[i]);
        end;
    write('Za matricu: ');
    writeln;
    stampamatrice(m, n, a);
    write('Dobija se niz(ciji su clanovi maksimumi vrsta): ');
    for i := 1 to m do
        begin
            write(b[i] : 5);
        end;
    readln;
end.

```

**22. zadatak**

```

program zad2;
type
    niz = array[1..20] of integer;
    matrica = array[1..20] of niz;
var
    i, m, n, p, q : integer;
    a, x : matrica;
    b : niz;
procedure unosmatrice(var m, n : integer; var x : matrica);
var
    i, j : integer;
begin
    write('Unesi dimenzije matrice: ');

```

```

readln(m, n);
for i := 1 to m do
begin
  for j := 1 to n do
  begin
    write('x[', i, ',', j, '] = ');
    readln(x[i, j]);
  end;
end;

```

```

procedure stampamatrice(m, n : integer; x : matrica);
var
  i, j : integer;
begin
  writeln;
  for i := 1 to m do
  begin
    for j := 1 to n do
    begin
      write(x[i, j] : 5);
    end;
    writeln;
    writeln;
  end;
end;

```

```

procedure transponovanje(var m, n : integer; a : matrica; var p, q : integer; var b : matrica);
var
  i, j : integer;
begin
  p := n;
  q := m;
  for i := 1 to p do
  begin
    for j := 1 to q do
    begin
      b[i, j] := a[j, i];
    end;
  end;
end;

```

```

function maxniza(n : integer; x : niz) : integer;
var
  i, max : integer;
begin
  max := x[1];
  for i := 2 to n do
  begin
    if (x[i] > max) then
    begin

```

```

        max := x[i];
    end;
maxniza := max;
end;

begin
unosmatrice(m, n, a);
transponovanje(m, n, a, p, q, x);
for i := 1 to p do
begin
    b[i] := maxniza(q, x[i]);
end;
write('Za matricu: ');
stampamatrice(m, n, a);
write('Transponovana je: ');
stampamatrice(p, q, x);
write('Dobija se niz: ');
for i := 1 to p do
begin
    write(b[i] : 5);
end;
writeln;
readln;
end.

```

**23.zadatak**

```

program zmija;
type
    niz = array[1..20] of integer;
    matrica = array[1..20] of niz;
var
    i, j, br, bk, n, k, l, l1 : integer;
    a : matrica;
procedure stampamatrice( n : integer; x : matrica);
var
    i, j : integer;
begin
    writeln;
    for i := 1 to n do
begin
    begin
        for j := 1 to n do
            begin
                write(x[i, j] : 5);
            end;
        writeln;
        writeln;
    end;
end;
begin
    write('Unesi dimenzije kvadratne matrice: ');

```

```

readln(n);
br := 1;
bk := n div 2;
i := 1;
j := 1;
l := n - 1;
for k := 1 to bk do
begin
  j := k;
  for l1 := 1 to l do
  begin
    a[k, j] := br;
    j := j + 1;
    br := br + 1;
  end;
  i := k;
  for l1 := 1 to l do
  begin
    a[i, n + 1 - k] := br;
    i := i + 1;
    br := br + 1;
  end;
  j := n + 1 - k;
  for l1 := 1 to l do
  begin
    a[n + 1 - k, j] := br;
    j := j - 1;
    br := br + 1;
  end;
  i := n + 1 - k;
  for l1 := 1 to l do
  begin
    a[i, k] := br;
    i := i - 1;
    br := br + 1;
  end;
  l := l - 2;
end;
if (n mod 2 = 1) then
begin
  a[n div 2 + 1, n div 2 + 1] := n * n;
end;
stampamatrice(n, a);
readln;
end.

```

**24.zadatak**

{polje je sastavljen od susjednih el. istih vrijednosti(ista vrsta ili kolona}

{za zadatu matricu mxn popunjenu sa 1 i 0 prebrojati koliko ima polja popunjenih sa 0}

program polje;

type

niz = array[1..20] of integer;

```

matrica = array[1..20] of niz;
var
  m,n,i,j,broj,max:integer;
  a:matrica;

procedure unosmatrice(var m, n : integer; var x : matrica);
var
  i, j : integer;
begin
  write('Unesi dimenzije matrice: ');
  readln(m, n);
  for i := 1 to m do
    for j := 1 to n do
      begin
        write('x['', i, ', ', j, '] = ');
        readln(x[i, j]);
      end;
end;

procedure stampamatrice(m, n : integer; x : matrica);
var
  i, j : integer;
begin
  for i := 1 to m do
    begin
      for j := 1 to n do
        begin
          write(x[i, j] : 5);
        end;
      writeln;
      writeln;
    end;
end;

procedure oznaci(broj:integer;i,j:integer;var max);
var
  d:integer;
begin
  a[i,j]:=broj;
  d:=0;
  if (j<n) and (a[i,j+1]=0) then begin oznaci(broj,i,j+1);d:=d+1;if d>max then max:=d;end;
  if (i<m) and (a[i+1,j]=0) then begin oznaci(broj,i+1,j);d:=d+1;if d>max then max:=d;end;
  if (j>1) and (a[i,j-1]=0) then begin oznaci(broj,i,j-1);d:=d+1;if d>max then max:=d;end;
  if (i>1) and (a[i-1,j]=0) then begin oznaci(broj,i-1,j);d:=d+1;if d>max then max:=d;end;
end;

begin
  unosmatrice(m,n,a);
  stampamatrice(m,n,a);
  max:=0;
  broj:=1;
  for i:=1 to m do

```

```

for j:=1 to n do
  if(a[i,j]=0)then
    begin
      broj:=broj+1;
      oznaci(broj,i,j,max);
    end;
  writeln('_____');
  writeln;
  stampamatrice(m,n,a);
  writeln('Broj polja je: ',broj-1);
  writeln('Najveće polje je ima clanova: ',max);
  readln;
end.

```

---

**25.zadatak**

```

program polinomi_hornerova;
type
tacka = record
  x,y:real;
  end;
polinom = record
  stepen:integer;
  koef:array[0..100]of real;
  end;
var
  t:tacka;x:real;
  a:polinom;
procedure unos_polinoma(var a:polinom);
var
  i:integer;
begin
  write('Stepen polinoma je: ');
  readln(a.stepen);
  for i:=0 to a.stepen do
    begin
      write('koeficijent ',i,' je: ');
      readln(a.koef[i]);
    end;
end;
procedure stampa_polinoma(a:polinom);
var
  i:integer;
begin
  writeln('Stepen polinoma je ',a.stepen);
  for i:=0 to a.stepen do
    begin
      write(a.koef[i]:6:2);
    end;
  writeln;
end;
function horner(a:polinom;x:real):real;
var

```

```
p:real;i:integer;
begin
  p:=a.koef[a.stepen]*x;
  for i:=a.stepen-1 downto 1 do
    p:=(p+a.koef[i])*x;
  p:=p+a.koef[0];
  horner:=p;
end;
begin
  unos_polinoma(a);
  write('x= ');
  readln(x);
  writeln;
  stampa_polinoma(a);
  writeln;
  write('za vrijednost ',x:6:2);
  write(' polinom ima vrijednost: ',horner(a,x):6:2);
  readln;
end.
```