University of Applied Sciences
Bonn-Rhein-Sieg

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Department of Applied Computer Science

Smart Cards
– Technology, Programming and Cryptography –

by

Prof. Dr. Martin Leischner
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at the

Nantong Institute of Technology (NTIT)

March 3rd - 6th, 2003

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Agenda for
Smart Cards – Technology, Programming and Cryptography –

March 3rd:

- **Lesson 1: Smart Card Communications (by Martin Leischner)**
- **Practice 1: Application Fields for a Smart Card (by Martina Kannen)**

March 4th:

- **Lesson 2: Smart Card Operating System and Smart Card Programming (by Martin Leischner)**
- **Practice 2: Components for Using a Smart Card (by Martina Kannen)**

Agenda for
Smart Cards – Technology, Programming and Cryptography –

March 5th:

- **Lesson 3: Basics in Cryptography (by Martin Leischner)**
- **Practice 3: Experiments using a Smart Card Simulator (by Martina Kannen)**

March 6th:

- **Lesson 4: Smart Card Authentication (by Martin Leischner)**
- **Practice 4: Using the Basic Card Simulator (by Martina Kannen and Martin Leischner)**

Some Remarks

- **The agenda is no fixed schedule, we can adopt it to our needs.**
- **If you have any question, don't hesitate and interrupt ! Every question is welcome.**
- **The course material you can find for download at**

  http://www.leischner.inf.fh-bonn-rhein-sieg.de/ntit/ntit.htm

  (We also have the material - offline - on a CD.)

Reference:

- **Rankl Wolfgang, Effing Wolfgang: Smart Card Handbook, Wiley, 2nd Ed., 2000**
  (An excellent introduction for smart cards.)

Introduction: Smart Card Basics

Just the very basics

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Application Fields of a Smart Card

- **Public Card Phones:**
  substituting coin operated telephones
- **Mobile Communications:**
  personal SIM card enabling the use of numerous mobile phones by the same user.
- **Banking & Retail:**
  an effective method of combating fraud and credit card theft.
- **Electronic Purse:**
  providing a rechargeable or disposable card containing electronic cash.
- **Public Transport Cards:**
  no more need for paper tickets
- **Digital Signatures:**
  for E-Business

For more information and examples:
--> see exercise given by Martina Kannen

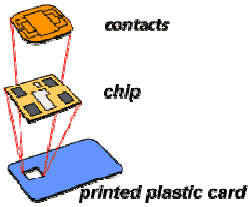
What is a Smart Card ?

Definition

A smart card is a (mostly) credit card-sized device embedded with

- **either a memory chip or**
- **a memory chip and a microprocessor.**

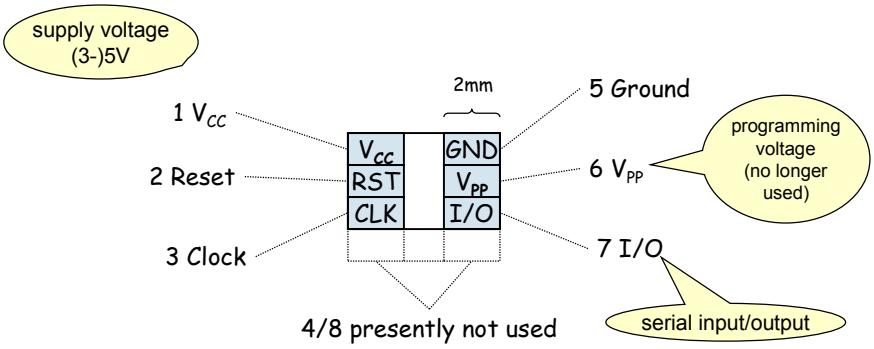
Think of microprocessor smart card as a tiny, portable database and computer that you can carry in your pocket.



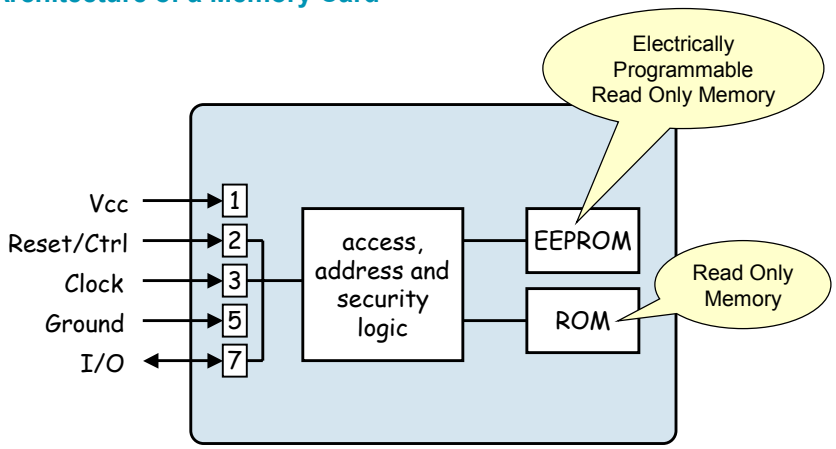
25 March 1974:

Roland Moreno, a French journalist, filed the first patent for the Smart Card

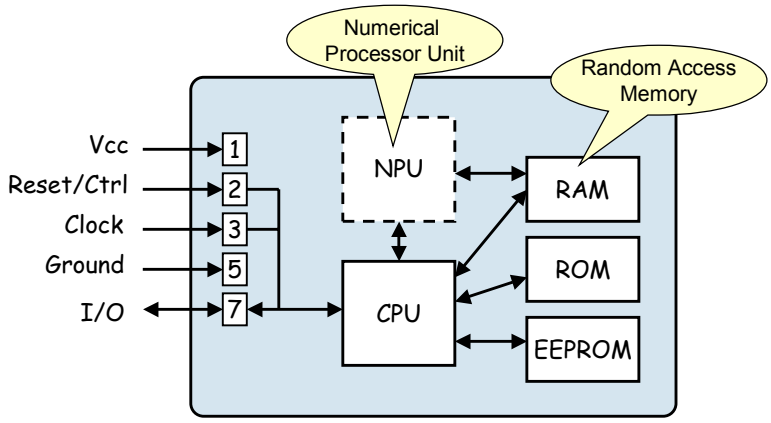
Smart Card Contact Areas (ISO/IEC 7816-2)



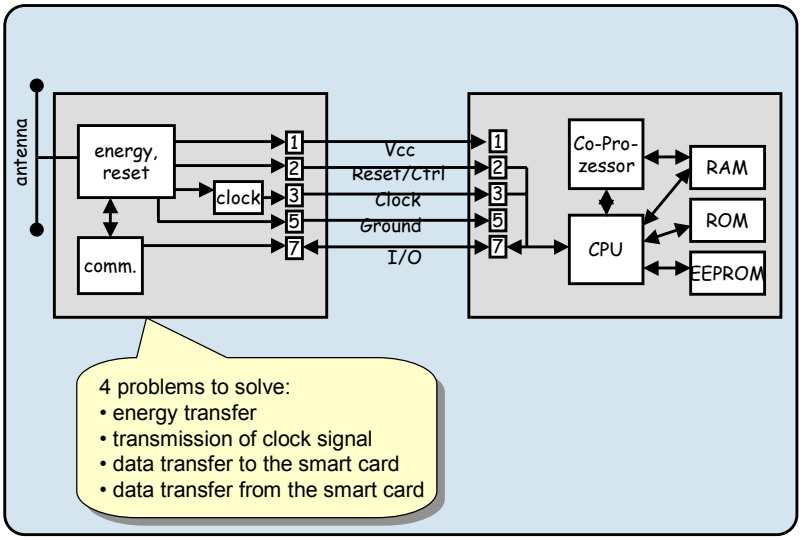
Architecture of a Memory Card



Architecture of a Microprocessor Card



Architecture of a Contactless Microprocessor Card



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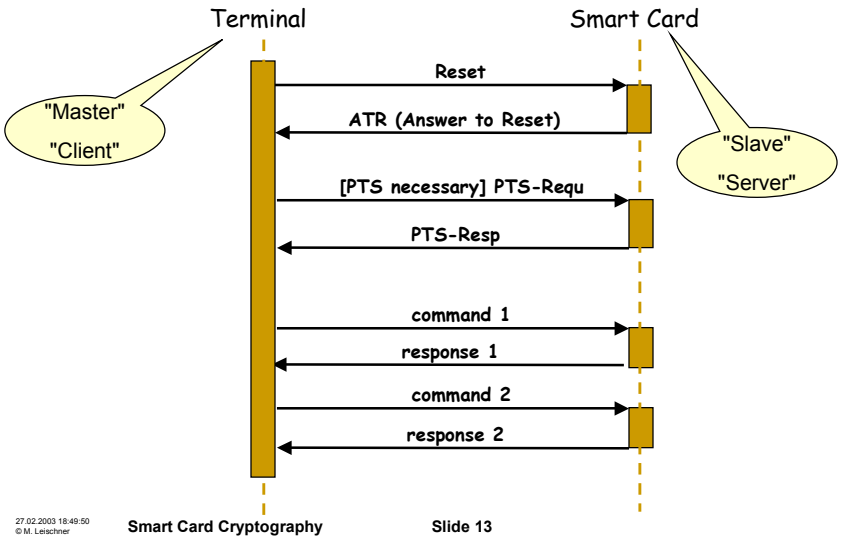
Lesson 1: Smart Card Communication

- **Overview: Smart Card Data Transfer**
- **Activation Sequence and Reset**
- **Physical Layer - Transmitting a Bit**
- **Data Link Layer - Transmitting a Frame**
- **Application Layer - Transmitting a Commands**

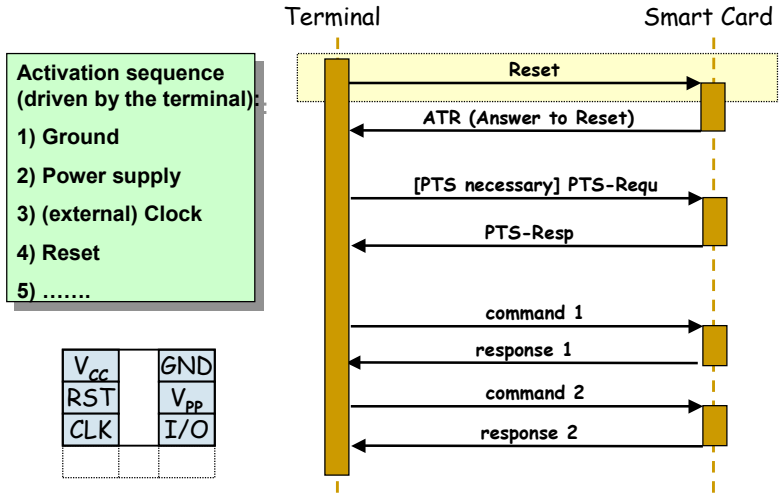
Overview: Smart Card Data Transfer



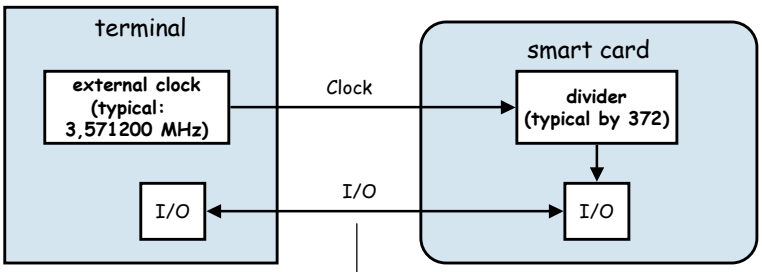
Layered Communication Model for Smart Card Data Transfer

OSI	*layer*	*specification*
OSI layer 7 transfer of application data	application layer	ISO/IEC 7816-4 EMV GSM 11.11, ...
OSI layer 2 transfer of data frames	data link layer	ISO/IEC 7816-3 (T=0 / T=1) ISO/IEC 10536-4 (T=2)
OSI layer 1 transfer of bits	physical layer	ISO/IEC 7816-3

Activation Sequence and Reset



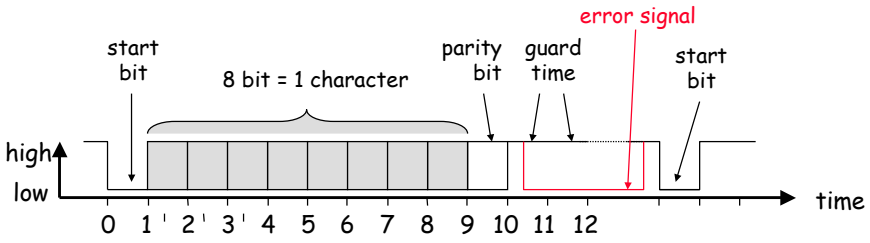
Physical Layer - Transmitting a Bit



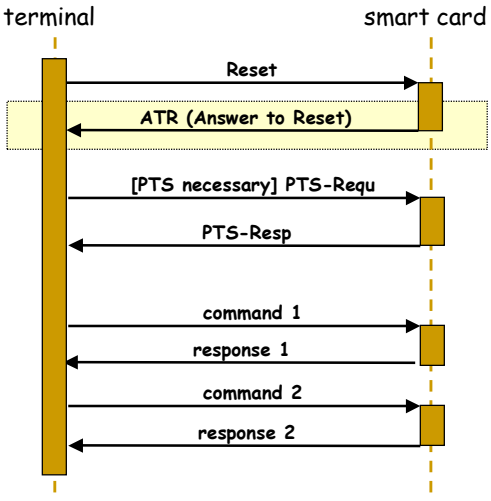
data transmission rate = 3571200 / 372 = 9600 bit/s

etu (elementary time unit) = length of a bit
= 372 / 3571200 = 104 µs

Transmission of a Character (Byte)

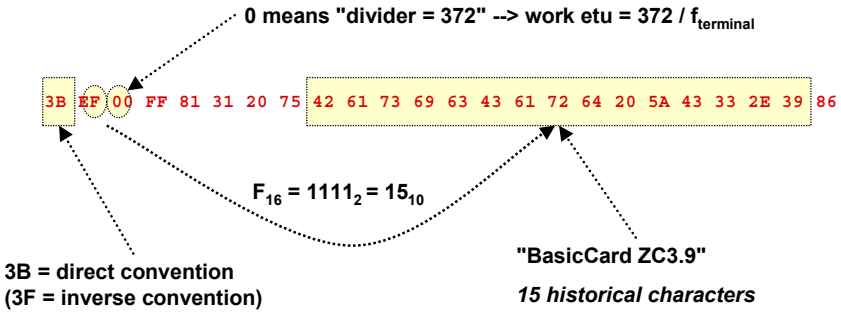


Answer to Reset



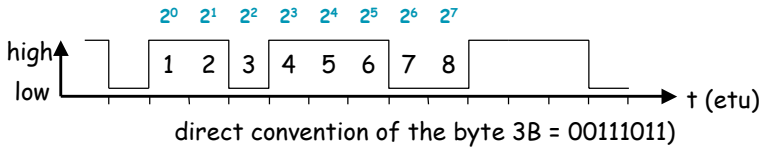
An Example of an ATR (Answer to Reset)

The ATR of the enhanced BasicCard ZC3.9:

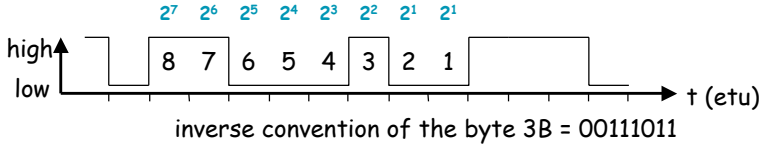


more about the ATR: practice with Martina Kannen

direct/inverse convention

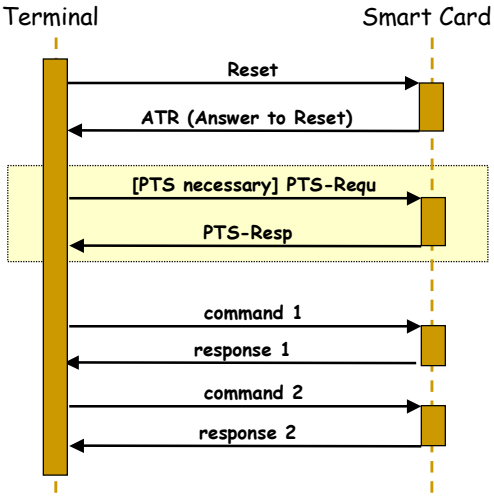


direct convention of the byte 3B = 00111011)

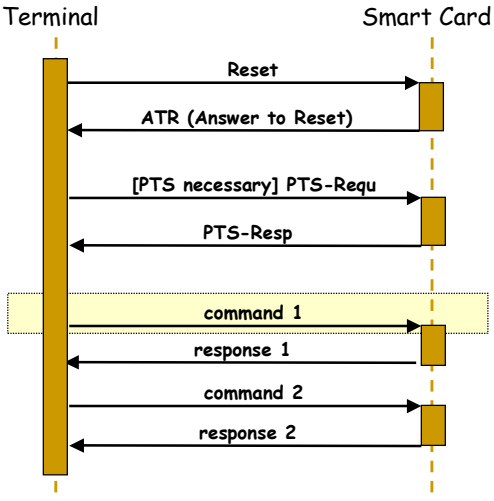


inverse convention of the byte 3B = 00111011

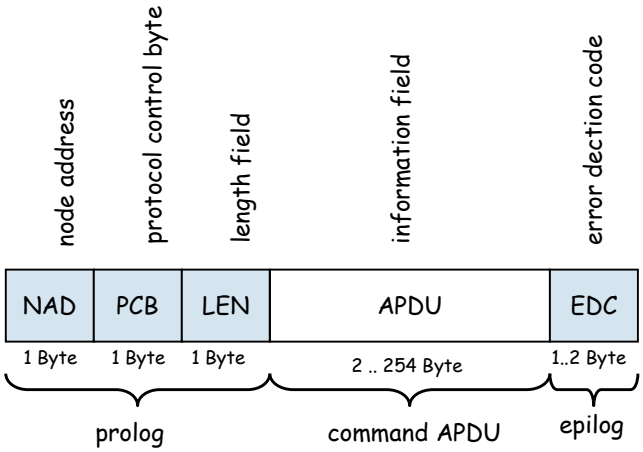
Protocol Type Selection



Sending a Command

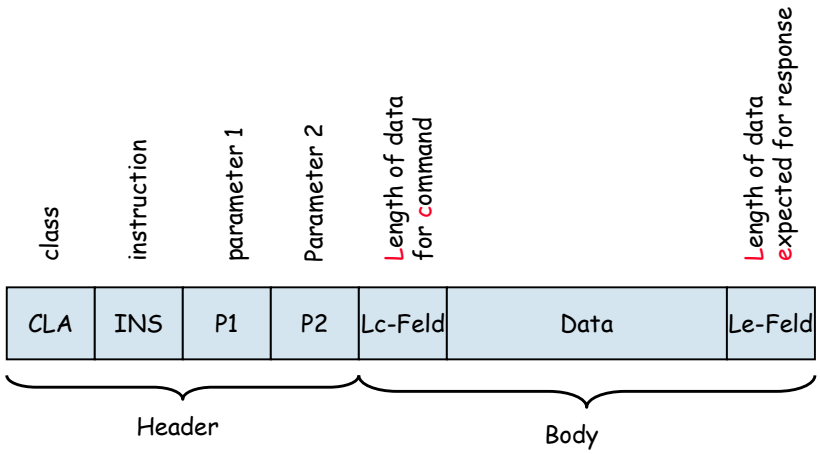


Structure of a T1 Transfer Block

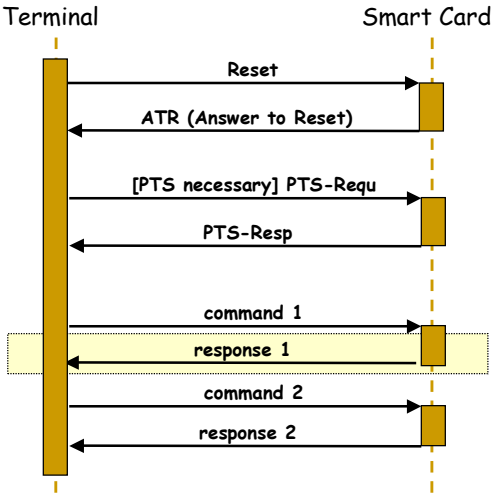


The T1 protocol offers a transparent, block-oriented, asynchronous half-duplex protocol with error handling

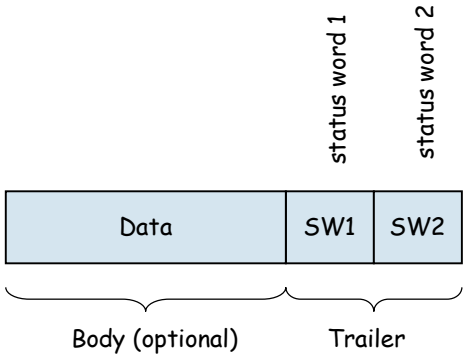
Structure of a Command APDU



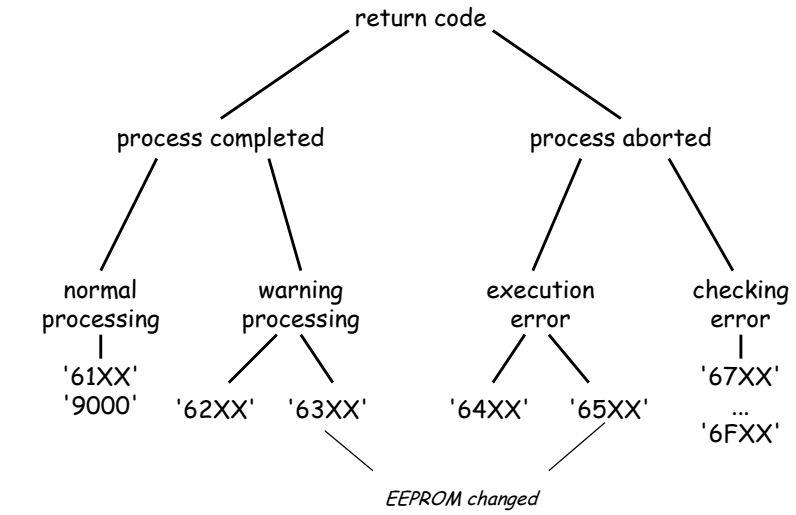
Sending a Response



Structure of a Response-APDU



Classification Scheme for the Return Code (SW1, SW2)



Master / Slave Communication